

# Foundations Courses

## [ART 1620 - Drawing I](#)

Develops observational drawing skills and a formal drawing vocabulary; introduces various drawing materials. Six-hour studio course. TBR Common Course: ART 1045  
3.000 Credit hours

**Levels:** Undergraduate

**Schedule Types:** [Studio](#)

Art and Design Department

**Course Attributes:**

Studio ART Fees-except Gen Ed, Credit from 4-Year College

## [ART 1640 - Drawing II](#)

Prerequisites: ART 1610 and 1620 with a minimum grade of C. A continuation of ART 1620 with specific emphasis placed on drawing processes and expression. Six-hour studio course. TBR Common Course: ART 1050  
3.000 Credit hours

**Levels:** Undergraduate

**Schedule Types:** [Studio](#)

Art and Design Department

**Course Attributes:**

Studio ART Fees-except Gen Ed, Credit from 4-Year College

## [ART 1610 - Two-Dimensional Design](#)

The principles and techniques of design and their application to two-dimensional art forms. Six-hour studio course. TBR Common Course: ART 1340  
3.000 Credit hours

**Levels:** Undergraduate

**Schedule Types:** [Studio](#)

Art and Design Department

**Course Attributes:**

Studio ART Fees-except Gen Ed, Credit from 4-Year College

### **ART 1630 - Three-Dimensional Design**

Emphasis on elements of design as they operate in the three-dimensional environment. Six-hour studio course. TBR Common Course: ART 1350  
3.000 Credit hours

**Levels:** Undergraduate

**Schedule Types:** [Studio](#)

Art and Design Department

**Course Attributes:**

Studio ART Fees-except Gen Ed, Credit from 4-Year College

### **ART 1650 - Foundations of Digital Art and Design**

Prerequisite: ART 1610 with C or better. Introduces the fundamental language and technology of digital media in visual art and design.  
3.000 Credit hours

**Levels:** Undergraduate

**Schedule Types:** [Studio](#)

Art and Design Department

**Course Attributes:**

Studio ART Fees-except Gen Ed, Credit from 4-Year College