



MIDDLE TENNESSEE STATE UNIVERSITY

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Campus Recreation

Intramural Sports

KICKBALL RULES HANDOUT

ELIGIBILITY RULES:

1. You must have an MTSU ID to participate. NO ID, NO PLAY...NO EXCEPTIONS!!
2. No Person shall play on more than one single sex and co-rec team per sport. If caught doing so by supervisor or official, player shall be suspended for remainder of season and that game shall be forfeited. Opposing team does not have to protest if caught by supervisor or official.
3. No person shall use false identification in order to participate. If caught, person will be suspended from Intramural Sports and possibly Campus Recreation activities for a period of time determined by the Competitive Sports Coordinator.

THE GAME:

1. **The Field:** Games will be played on the softball fields. The field will be a regulation softball field. (Depending on the weather kickball may be played in the arena)
2. **Team:** Teams will consist of 10 players, but a team may begin a game with 8 players. A maximum of 15 players allowed on the roster.
3. **Game:** Games shall consist of 5 innings or 30 minutes. A new inning may not begin past the 25th minute of the games starting time. Home team has to kick if losing.
4. **Time-Outs:** There will be no time-outs in kickball, unless an injury occurs.
5. **Equipment:** Teams must wear proper clothing while playing and players must wear appropriate closed-toe footwear. Hats, bandanas, metal cleats or spikes, or jewelry MAY NOT be worn while playing. Any player found wearing any of the above during the game will be removed from the game and not allowed to re-enter. **Shoes must be worn at all times.**
6. **Substitutions:** Substitutions will be allowed. Players who substitute out of the game may re-enter, but they must kick in the same spot in the line-up.
7. **Mercy Rule:** The game will be called if a team is up by 10 runs after the 3rd inning or 8 runs after the 4th inning
8. **Pitch Count:** Pitcher has 3 rolls to get the ball into play. If the 3rd roll is a ball or an illegal pitch a walk will be awarded to the kicker.

THE GAME:

- Any discrepancies between 2 teams will be decided by the Intramural Supervisor on duty if a referee is not provided.
 - The manager or team representative must list the batting order prior to the start of the game.
 - Teams must furnish a scorekeeper. In the event of a protest, consult the Intramural Staff.
 - Any player can play any position defensively.
 - Current A.S.A. Softball Rules will govern kickball with the following emphasis and modifications.
 - The batter is out in situations similar to softball (force-outs, pop-outs, etc.). In addition, a runner is out when he/she is hit by a thrown ball below the shoulders.
 - The ball is put in play when the pitcher (a player on the defensive team) rolls the ball toward home plate and the batter attempts to kick the ball.
 - The batter must wait for the ball to be within three feet of home plate before kicking the ball. If the batter does not like the pitch, he/she should not attempt to kick it, and another pitch will be thrown.
 - The ball must roll prior to entering the kicking area. A bouncing ball entering the kicking area will result in a no pitch unless the batter kicks the ball.
 - A batter gets only one attempt at kicking the ball. A missed attempt is an **OUT**.
 - A batter is allowed one foul ball. The second foul will be considered **OUT**.
 - A runner who leaves the base before the pitch reaches home plate or is hit, is out and the ball is dead. Leading off and stealing bases between pitches is not allowed.
 - In order to prevent injury and protect the defensive player attempting to make a play on a base runner, the base runner must be called out, if he/she remains on his/her feet, and deliberately, with great force crashes into a defensive player holding the ball, waiting to apply a tag. If the act is determined to be flagrant, the offender shall also be ejected. A designated batter or extra batter is allowed.
 - Bunting will not be permitted and is defined as a kick that doesn't get past a designated line.
 - **200 Ft. Line:** All outfielder's need to be behind the 200 ft. line before the ball is kicked.
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THE CO-REC GAME:

- **Co-Rec softball rules will apply to kickball unless otherwise noted.**
- Co-Rec matches may be played with an uneven male/female or female/male ratio according to the following premise:
Minus 1: 5/4 male / female and vice versa
- Batting order must alternate between males and females similar to softball rules.
- There are no restrictions regarding positioning for males and females in the field.